

ExplorNet's Digital Media II

Objective 207.01 4%

Understand advanced production methods to design and develop websites.

Pre-Production

- Meet with the client to create a project plan:
 - Determine the purpose of the website.
 - Define a target audience.
 - Set overall goals of the web site.
 - Agree on deadlines for phases of the project.
 - Create a budget.
 - Decide which web design language will best fit the needs of the website.

Pre-Production

- ❑ Choose a set of typography based on client's current marketing and branding materials.
 - ❑ A limited selection of fonts is available for web design, since downloaded fonts will not show properly on other users' machines.
 - ❑ Choose fonts that are more likely to have consistency across platforms and browsers.

Trebuchet

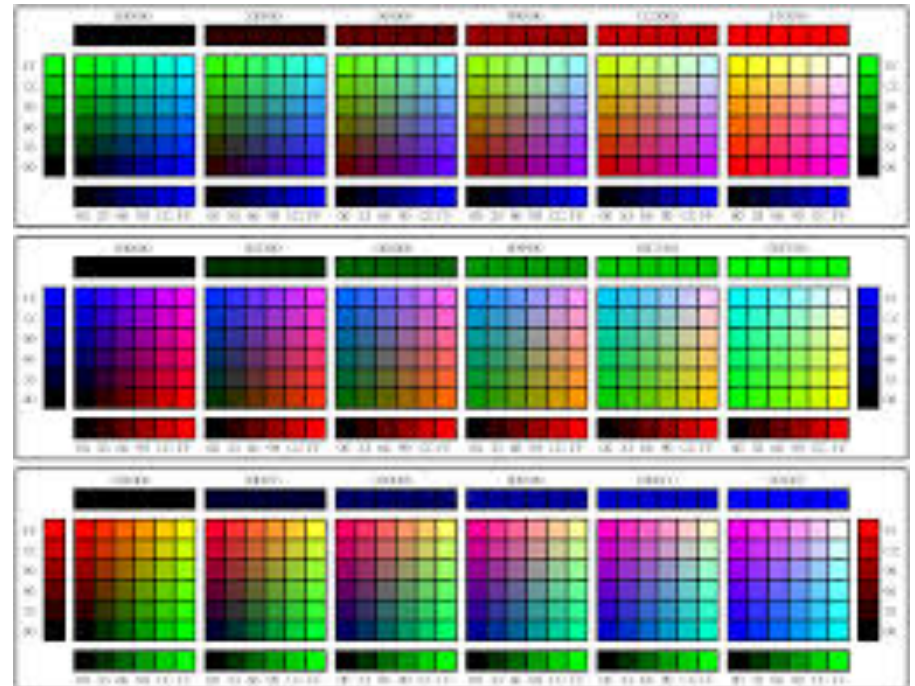
Aa Qq Rr

Aa Qq Rr

a

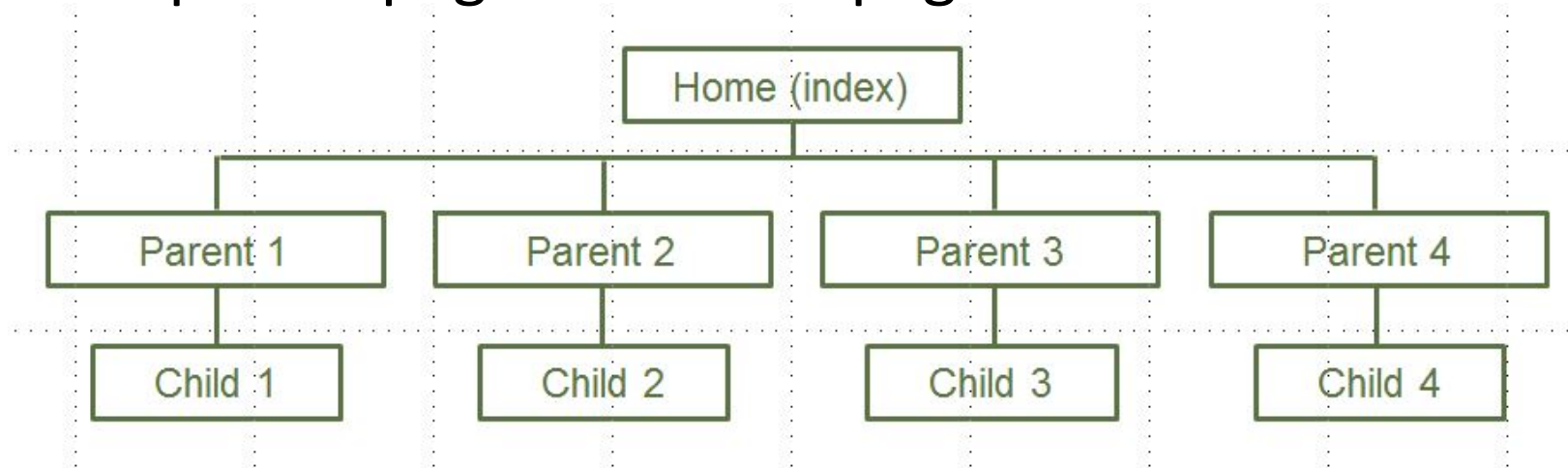
Pre-Production

- Decide upon a color scheme that represents the client or company.
- In web design, web safe colors are noted by hexadecimal value (hex code). For Example:
 - #496133
 - #1B6699
 - #3A3B76



Pre-Production

- ❑ Work with client to create a flowchart.
 - ❑ Helps decide how many individual pages the website will contain and their titles.
 - ❑ Organizes the structure and navigation between parent pages and child pages.



Pre-Production

- Gather and manage digital assets.
 - Create a file-naming convention to assure proper organization and storage.
 - Save and organize files for easy and quick access. In web design this is often done in the root folder.
 - For web design, knowing a file's pathname is very important.
- Links to a file on a website call on the pathname of the file, not the file itself
 - User/Desktop/WebDesign/Assets/HomeBanner.jpg

Pre-Production

Determine specific software needs:

- Visual Editor
 - Design software that manipulates components of the web page without the user writing or editing code, WYSIWYG (What You See Is What You Get).
- Text Editor
 - Simple text editing program used to write or edit web design code; does not show a visual component.

Production

- Create web page template.
- Set up formatting rules.
- Add content, graphics, text, and hyperlinks.
- Set up site navigation.

Post-Production

- Review design comps with client:
 - Provide the client with multiple renditions of the website that meet the goals and purpose, but look visually different (layout, colors, etc.).
 - Used for comparison purposes so the client can make a final decision.
 - Different layouts could be used for different pages of the website (landing page, home page, contact page, etc.).

Post-Production

- ❑ Debug the source code
 - ❑ Run the website's code through a debug program to check for syntax or structure errors.

```
1 <!DOCTYPE html PUBLIC "-//W3C/DTD HTML
2 <html>
3   <head>
4     <title>Example</title>
5     <link href="screen.css" rel="sty
6   </head>
7   <body>
8     <h1>
9       <a href="/">Header</a>
10    </h1>
11    <ul id="nav">
12      <li>
13        <a href="one/">One</a>
14      </li>
15      <li>
16        <a href="two/">Two</a>
17      </li>
```

Post-Production

- Preview the final version
 - Proofread the website for errors in text.
 - Check the links to make sure they are all working.
 - Check the website for compatibility with all browsers to ensure consistency



Post-Production

- Publish the final website:
 - Save all of the CSS and HTML files, images, and other assets (on the designer's computer and/or on an external server if necessary).
 - Publish the website to the Internet (through a website hosting site or through the client's home server).

